Sam Celeste

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EDUCATION

University of Southern California *Graduated* 2020

Bachelor of Arts – Interactive Media & Game Design

SKILLS

- ❖ Technical Design
- ❖ Unreal Engine, Unity
- ❖ C++, C#, Shaders

- ❖ Level Design & Greyboxing
- ❖ Design Documentation
- ❖ Narrative, Writing & Editing

DESIGN EXPERIENCE

Beasts of Maravilla Island – 3D Adventure on Nintendo Switch/PC/Xbox/Playstation

Technical Designer – July 2019-September 2021

- ○ Designed, programmed, and iterated upon core and secondary systems such as player movement, small animal behavior, technical art, and performance optimizations
- ○ Created many tools for use by the design team, including choreography of animals & game visuals
- ○ Built almost all shaders, materials, particles, and tools for the magical visual effects of the environment & creatures
- ○ Worked many different roles alongside a large team to see the development of the game from pre-production to multiplatform release, from design to programming, tech art, and editing

Akupara Games – Unannounced Project

Design Intern – August 2019–December 2019

- ○ Collaborated with leadership to establish core design documentation and creative pillars
- ○ Iterated on level designs on-paper and in-engine for use in an evocative and original vertical slice
- ○ Created clear systems design documentation and reference that established design philosophies for the project as it moved into full production

Ascend – Virtual Reality Hero Shooter

Lead Designer – July 2018–May 2019

- ○ Led four designers by creating a team culture of communication, arranging group feedback & work sessions, and modeling best possible work behavior
- ○ Created and iterated on level greyboxes for a six-degrees-of-freedom, fast & physical VR shooter

Basements & Bugbears – 2D Narrative Game

Project Co-Creator – Released July 2018

- ○ Wrote over 1500 lines of branching dialogue for a comedic and evocative coming-of-age game
- ○ Developed and utilized robust design tools including dialogue and interaction systems, and a parser that displays animated text and performs audio, cinematic, and event commands

ADDITIONAL EXPERIENCE

- ○ E3 2018 & 2019 Indie Showcase
- ○ Fermentation chemistry/brewing, Vegan Cooking, and Environmentalism